

**Heroes by Skylark
Solution and
Explanations**

The theme of the puzzle is the Bletchley Park codebreakers.

Extra letters gave:
**HIGHLIGHT THREE
CODEBREAKERS
AND THEIR
WORKPLACE.**

1	M	2	A	3	N	U	4	F	A	5	C	6	T	U	7	R	8	I	9	N	10	G
11	A	P	O	D	L	12	A	E	O	N	A	C	A	I								
13	R	H	I	N	O	S	C	L	E	R	O	M	A									
	I	I	14	S	T	E	M	A	L	15	R	E	N	I	N							
16	O	D	O	R	17	S	U	18	W	19	A	R	R	A	N	T						
	N	S	M	20	S	21	A	C	E	R	B	I	C	G	S							
22	B	L	E	T	C	H	L	E	23	Y	24	P	25	A	R	K						
	E	26	D	27	C	U	R	A	C	O	A	E	B	28	N	E						
29	R	U	N	T	I	S	H	L	30	P	O	S	I	T								
31	R	E	32	S	T	S	33	A	34	M	35	A	36	P	S	E	Z	T				
37	I	N	T	E	R	N	A	T	I	O	N	A	L									
	E	D	E	R	38	W	I	N	E	N	39	A	C	M	E							
40	S	E	N	S	E	L	E	S	S	N	E	S	S									

Across	Extra	Wordplay	Down	Extra	Wordplay
1	c(H)asing	MANURING around U	1	mad(E)	*(MORSE BRAINIER)
2	p(I)a <	FACT	2	(A)lice	HID in SPA <
12	(G)ape	PA < OD(d)	3	(K)inky	I in NO SOME
13	(H)arms	A(p)E ON	4	(E)state	"FLOW"
14	haze(L)	*(ARMS COOL HENRI)	5	cape(R)	C CA around E
15	ru(I)ns	STEAM - A	6	strike(S)	Triple definition
16	son(G)s	R (b)E(a)N (d)I(a)N(a)	7	sh(A)red	RARE RIP E
18	eight(H)	(S ROD O) <	8	in(N)	CO in IN
21	bar(T)on	WAR RAN T	9	tease(D)	NAG around MIN
22	deb(T)	ACER B (pr)IC(ed)	10	s(T)inks	GIANT SETTLES around K
24	p(H)age	B LET	12	(H)uts	MUCH in AS AS
27	(R)ace	P ARK	17	r(E)ed	SAC(red)
29	sur(E)	CUR A A around CO	18	chill(I)	*CHEW around L
30	li(E)s	*(SUR HINT)	19	(R)ally	A RELATE around O
31	(C)leans	I in POST	20	(W)ages	S TUT TEARS - A
35	(O)scar	Double definition	23	may(O)	Concealed in clue
37	(D)over	S in APE	25	write(R)	SEN in ABC by E
38	po(E)t	INTERN A TINA L	26	(K)en	DUDE around EN
39	(B)one	around O	28	gas(P)	(S MAZIN(g)) <
40	observe(R)s	WIN E	32	b(L)ags	NETS <
		M in ACE	33	de(A)l	ANILE - (d)E(l)
		SENSE (LESSENS S)*	34	(C)lad	MAN E
			36	gam(E)s	PIGS, G to N